A Stick-Map is another type of graphical representation of the Rallye Route.

Here is an example: start showing every Rallye Road but the correct route as a heavy line.

Stick-Map Equivalent: start a b c g i k

Stick-Map Equivalent:

Here's the way the Navigator might read these instructions to the driver.

Every Rallye Road must be shown and accounted for. The letters are for reference only and do not appear on the actual Instructions.

dirt

- a) Leave a TRIANGLE on your right.
- **b**) Leave a road on your left.
- c) Leave a road on your left (notice to do this, you make a R at T).
- d) Leave a road on your right (notice to do this, you actually make an AL).
- e) Leave a road on your right.
- **f**) Leave a TRIANGLE on your left at a crossroad.
- **g**) Leave two roads on your left at a crossroad (notice you make a right at the crossroads).
- **h**) Leave a road on the right (you actually make a left to leave that road).
- i) Leave a road on the right and left at the same place (S at a crossroad).
- j) Leave a dirt road on your right (Actually does not need to be given).
- k) Leave a TRIANGLE on your left (You make a R at TRIANGLE to do that).